

## Windows

A folder “remembers” the size and location of its window. Thus, if you open a folder, resize its window, and close it again, the new window location and size will be stored in the folder object. Note, however, that if you move a folder window partly off-screen, DynRisk will adjust its size according to the visible part of the window. If the window becomes too small after this adjustment, i.e., either its width or its height become less than 100 pixels, DynRisk will replace both size and location with default values.

If you leave the “Zoom out first” checkbox unchecked, and open a folder, its window will appear at the same location and with the same size as it had the last time you opened this folder. If you like, you can then make the window fill the entire free screen, by clicking the “zoom” button in the upper right corner of the window, or by clicking the “Zoom” button in the toolbar.

On the other hand, if you leave the “Zoom out first” checkbox checked, and open a folder, its window will fill the entire free screen. If you like, you can then make the window shrink back to the same location and the same size as it had the last time you opened this folder, by clicking the “zoom” button in the upper right corner of the window, or by clicking the “Zoom” button in the toolbar while pressing the “Option” key on the keyboard.

In the “Windows width” and “Windows height” fields you specify the default window size used when you create a new folder. The width and the height are measured in pixels. The size you choose, should of course depend on the size of the screen. Note, however, that DynRisk will adjust the specified width and height to make the windows fit inside the screen region. Moreover, if you specify very small numbers, i.e., less than 100 pixels, DynRisk will replace these by 100.

The “Show names first” checkbox is used to control the initial settings of the title fields of the icons when a folder is opened in graphical view. You can change the attribute shown in the title fields by using the “Icon title field” menu in the toolbar. When you close the folder window, the current attribute choice will be stored in the folder object. If you leave the “Show names first” option unchecked, and open the folder again, then you will see the same attribute in the title field. Conversely, if you turn on the “Show names first” checkbox, the folder will “forget” its previous title field choice, and always show names first.

In the “Grid width” and “Grid height” fields you specify the number of pixels between each grid position in the horizontal and vertical direction respectively. If the grid is on in a folder window, objects will “snap to” the closest grid positions when moved. DynRisk accepts grid values between 1

and 200. If you try to specify anything outside this range, DynRisk will adjust the number to fit within the range. If you enter 1 as both grid width and height, the grid will have no effect at all. Note that while you can turn the grid on and off for each individual folder, "Grid width" and "Grid height" are global settings. If you change these, the new values will apply to all folders.

The "Turn grid on" checkbox is used to control the default grid option used when you create a new folder. If you leave this checkbox unchecked, each new folder will be created with the grid switched off initially. Conversely, if you leave this checkbox checked, each new folder will be created with the grid switched on initially.

In the "Drag tolerance" field you specify how many pixels you must drag an object before it is really moved. If you e.g., enter 2 into this field, mouse movements smaller than 2 pixels in either direction will be ignored. If you enter a very high number in the field, objects will appear as they were glued to the background. DynRisk accepts grid values between 1 and 100. If you try to specify anything outside this range, DynRisk will adjust the number to fit within the range. In most cases you should use a drag tolerance of 2-3.